

# COMP2610/6261 - Information Theory

## Lecture 19: Block Codes and the Coding Theorem

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Australian  
National  
University

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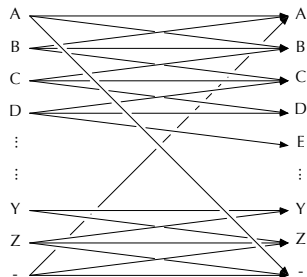
- 1 The Noisy Typewriter Channel
- 2 Block Codes
- 3 The Noisy-Channel Coding Theorem

# The Noisy Typewriter Channel

This channel simulates a noisy “typewriter”. Inputs and outputs are 26 letters A through Z plus space. With probability  $\frac{1}{3}$ , each letter is either: unchanged; changed to the next letter, changed to the previous letter.

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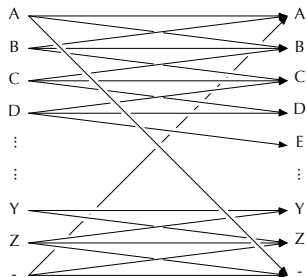
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Transition probabilities

$$Q = \begin{bmatrix} \frac{1}{3} & \frac{1}{3} & 0 & 0 & \dots & 0 & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 & \dots & 0 & 0 \\ 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ \frac{1}{3} & 0 & 0 & \dots & \dots & \frac{1}{3} & \frac{1}{3} \end{bmatrix}$$

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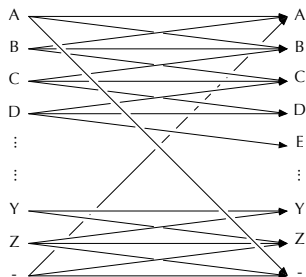
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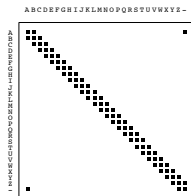
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# Extended Channels

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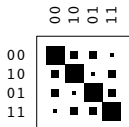
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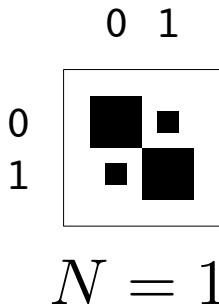


# Extended Channels and the Noisy Typewriter

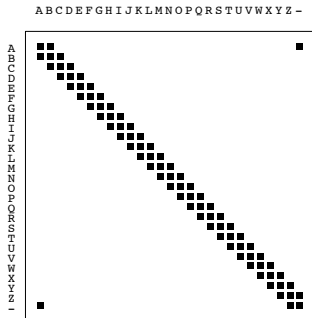
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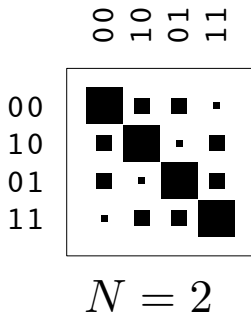
Extended Binary Symmetric Channel



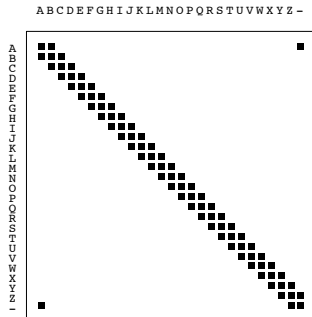
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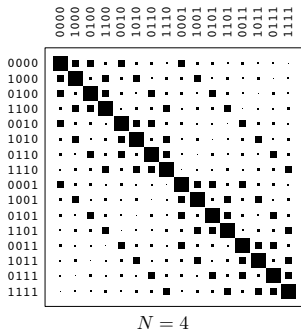
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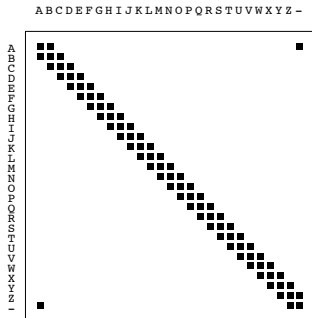
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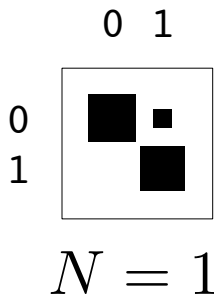
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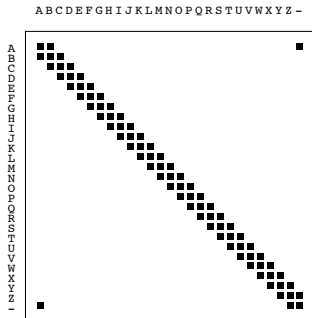
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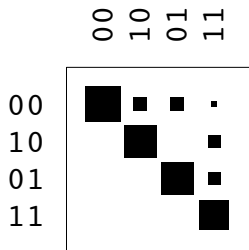
Extended Z Channel



Noisy Typewriter Channel

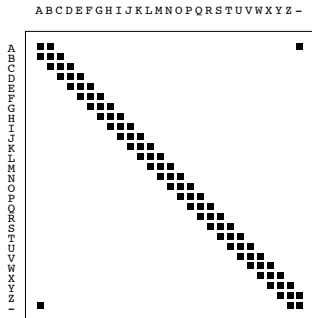
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$$N = 2$$

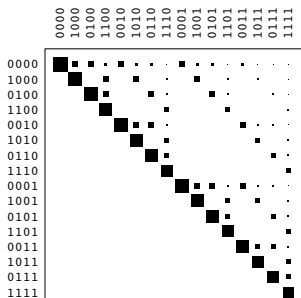
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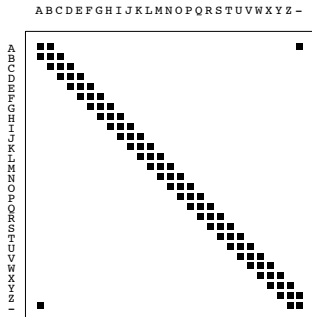
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$N = 4$

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# Block Codes

We now formalise codes that make **repeated use** of a noisy channel to communicate a predefined set of  $S$  messages.

Each  $s \in \{1, 2, \dots, S\}$  is paired with a unique *block* of symbols  $\mathbf{x} \in \mathcal{X}^N$ .

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## $(N, K)$ Block Code

Given a channel  $Q$  with inputs  $\mathcal{X}$  and outputs  $\mathcal{Y}$ , an integer  $N > 0$ , and  $K > 0$ , an  $(N, K)$  **Block Code** for  $Q$  is a list of  $S = 2^K$  codewords

$$\mathcal{S} = \{\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(2^K)}\}$$

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### Examples (for Binary Symmetric Channel $Q$ )

- A  $(1, 1)$  block code:  $\mathcal{S} = \{0, 1\}$  — Rate: 1
- A  $(3, 2)$  block code:  $\mathcal{S} = \{000, 001, 100, 111\}$  — Rate:  $\frac{2}{3}$
- A  $(3, \log_2 3)$  block code:  $\mathcal{S} = \{001, 010, 100\}$  — Rate:  $\frac{\log_2 3}{3} \approx 0.53$

# Decoding Block Codes

An  $(N, K)$  block code sends each message  $s \in \{1, 2, \dots, 2^K\}$  over a channel  $Q$  as  $\mathbf{x}^s \in \mathcal{X}^N$  and the block  $\mathbf{y} \in \mathcal{Y}^N$  is received. How does the receiver determine which  $s$  was transmitted?

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**Example** The  $(2, 1)$  block code  $\mathcal{S} = \{000, 111\}$  and **majority vote** decoder  $d : \{0, 1\}^3 \rightarrow \{1, 2\}$  defined by

$$d(000) = d(001) = d(010) = d(100) = 1$$

$$d(111) = d(110) = d(101) = d(011) = 2$$

## Optimal Decoder

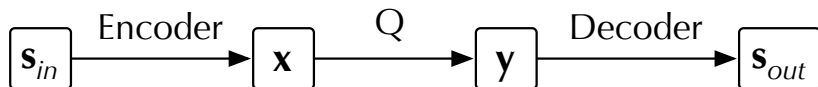
An **optimal decoder** for a code  $\mathcal{S}$ , channel  $Q$ , and *prior*  $P(s)$  maps  $\mathbf{y}$  to  $\hat{s}$  such that  $P(\hat{s}|\mathbf{y})$  is maximal. That is,  $d_{opt}(\mathbf{y}) = \arg \max_s P(s|\mathbf{y})$ .

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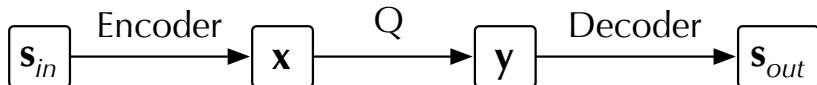
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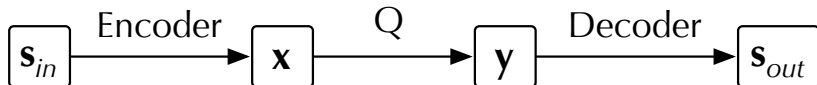
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and its **maximum probability of (block) error** is

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As  $P(\mathbf{s}_{out} \neq \mathbf{s}_{in} | \mathbf{s}_{in}) \leq p_{BM}$  for all  $\mathbf{s}_{in}$  we get  $p_B \leq \sum_{\mathbf{s}_{in}} p_{BM} P(\mathbf{s}_{in}) = p_{BM}$  and so if  $p_{BM} \rightarrow 0$  then  $p_B \rightarrow 0$ .

# Achievable Rates

If it is possible to construct codes with rate  $R$  for a channel that can have **arbitrarily small** error the rate  $R$  is said to be *achievable*. Formally:

## Achievable Rate

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The main “trick” to minimising  $p_{BM}$  is to construct a  $(N, K)$  block code with (almost) **non-confusable** codes. That is, a code such that the set of  $\mathbf{y}$  that each  $\mathbf{x}^{(s)}$  are sent to by  $Q$  have low probability intersection.

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This is possible because extended channels look like the noisy typewriter.

# The Noisy-Channel Coding Theorem

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### Noisy-Channel Coding Theorem (Brief)

If  $Q$  is a channel with capacity  $C$  then the rate  $R$  is *achievable* **if and only if**  $R \leq C$ , that is, the rate is no greater than the channel capacity.

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- In last lecture: BSC  $Q$  with  $f = 0.15$  has capacity  $C = 0.39$  bits.
- Suppose we want error less than  $\epsilon = 0.05$  and rate  $R > 0.25$
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- For  $N = 3$  there is a  $(3, 1)$  code meeting the requirements.
- However, there is *no code* with same  $\epsilon$  and rate  $1/2 > 0.39 = C$ .

## Main Points

- The Noisy Typewriter
- Extended Channels
- Block Codes
- The Noisy-Channel Coding Theorem (Statement only)

## Reading

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**Next time:** Detail of the NCCT, joint typicality, and a sketch of the proof!